

ad fundum

for snare drum
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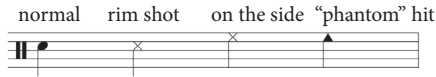
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Mike McFerron

duration: ca. 4:30

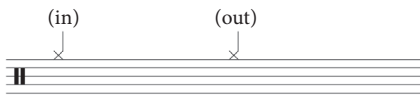
Performance Notes

- snares should always be turned on



- "phantom" hit: a visual stroke where the percussionist should strike the air (air drumming)

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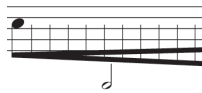


- Vocalizations: the percussionist is to make an audible breath sound either in or out as directed.



- A dashed line indicates a gradual change from one element to another. Solid lines indicate that the element does not change.

- "Z" indicates a "buzz roll". "O" indicates an open roll. In the example on the left, the percussionist should begin the roll as a buzz roll and gradually change to an open roll.



- Feathered beat in: The number of strikes is left to the discretion of the performer. The example on the left indicates that the performer should accelerate for the duration of a half note.

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$\text{♩} = 96$

Z-----O

ppp *f* *sfpp* *f*

Z-----O

sfpp *f* *sfpp* *ff*

with hesitation and slightly slower *acc.* *a Tempo*

p *f*

visual effect
R R R

p

R L R L (continue ord.) Z-----O L R L R

f *sfpp* *ff* *pp* *ff*

slightly slower *acc.* *a Tempo*

p *f*

R R R R L R L R L R L R L R

p *f* *p* *(p)*

f

Z-----O-----Z-----O-----Z-----O-----Z-----O

sfpp *mf* *pp* *f* *pp* *f* *pp* *ff*

visual effect
L L L L L

R L R L (continue ord.)

p *f* *sf* < *ff*

visual effect
R R R R R R R R R L L R L R (continue ord.)

p < *ff* *p* *f* *p* *ff*

(in)

Z - - - - - O

p *f*

(out)

(out)

ff *mp* *ff*

(out) (in)

p *f* *sfmp* *sfpp*

Z - - - - - O

R L R L L R L L R L R L L L R L L L R L R L L L R L R L L L R L L L R L

f *p* *ff* *ff*

Z - - - - - O

f *sf* < *ff* *pp* *f*

visual effect
R R R R R R

L L L L L

sf *ff* *mp*

R R R R

A musical staff in 3/4 time with a key signature of one sharp (F#). It features a series of rhythmic patterns, including triplets of eighth notes and sixteenth notes, with accents (>) under many notes. Above the staff, four 'R' characters are placed over the first four groups of notes.

Z---O *a bit slower and very deliberately* *accel.* -----

A musical staff in 3/4 time with a key signature of one sharp (F#). It begins with a dynamic marking of *ffp* and a performance instruction *a bit slower and very deliberately*. The staff contains rhythmic patterns with accents (>). A dynamic marking of *ff* is shown with a wedge-shaped hairpin. The staff concludes with the instruction *accel.* and a dashed line.

A musical staff in 3/4 time with a key signature of one sharp (F#). It contains rhythmic patterns with accents (>) under the notes.

pushing forward slightly faster than first tempo
O-----Z

Z-----O (in) Z----- (out)

A musical staff in 3/4 time with a key signature of one sharp (F#). It features a variety of dynamic markings: *fff*, *p*, *fff*, *ff*, *fff*, *sfpp*, and *n*. Performance instructions include *pushing forward slightly faster than first tempo* and *(in)* / *(out)*. The staff contains rhythmic patterns with accents (>).

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